

# Quarters

Hoooonk.... mimimimimimimi... Honooooonk... mimimimimimimimii...

- Basic Bunks
- Individual Rooms
- Windows & Ergonomics

# Basic Bunks

**Cost** □2 <1

**Some basic bunks in a room, allowing for (mostly) comfortable sleep while aboard the ship.**

# Individual Rooms

**Cost** □6 <1

**Now you can really unwind! Personal rooms allow you to gain your class' hit die as temporary HP when you long rest onboard. This bonus health lasts until you long rest while off the ship.**

# Windows & Ergonomics

**Cost** □7 ◇1 ✂2

**Further expanded rooms with ergonomic furniture and windows that accept the ship's exterior camera feeds. Feeling well rested and content provides you with a +3 status bonus against emotion based saving throws.**