

Evasive Maneuver Rules

When a long range attack of some sort is incoming, the pilot may choose to engage in an evasive maneuver. To perform evasive maneuvers, you will need a bridge or a command room.

Nearly every long range attack will have a power rating that needs to be matched by the total thrust power. Laser attacks and railguns typically have the highest rating, missiles the next highest, and cannons and guns have the lowest rating. Combustion thrusters have 2 power and ion thrusters have 1. When firing a combustion thruster to evade an attack, it consumes $\square\square$ **1. Higher size classes of ship add on an additional power requirement.**

Next, the pilot will make a piloting check based on the size class of the ship. If it is successful, the attack is entirely evaded. If it is not successful, the attack hits, and any fuel consumed is still.

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