

Information

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How Walls Work

Placement

You will need to enclose any space you don't want to be outside in walls. Walls can only be placed on the edge of each hexagon that has a floor (such as hallways and modules). Walls can not be placed in the middle of modules that are more than one hexagon large.

Cost

The cost for walls is only applied per hexagon. That is to say, you can construct a wall on any number of the six sides of the hexagon while only paying the cost once.

Health

Each segment of a wall has its own health. Person sized doors typically are the least sturdy, with walls having an average amount of health. Airlocks are the most sturdy out of the three.

Where my info

faggot
you are a faggot

Information can be found here, or in some related module categories.

Symbols in this Wiki

◻ Plastoys

Used in building almost everything, space grade plastoyes (plastic-metal alloys), play a massive role in ship building.

◊ Components

Used to build higher tech modules, these intricate components are made from rare minerals.

⚡ Power

Used to power modules, power comes from power generating modules such as the fission reactor.

◻◻ Fuel

A finite resource used in rocket thrusters for travel and evasion. Stored in tanks and drives.

◻ Health

Used as a measure of the durability of ship modules and walls. Takes damage 1:1 from lancer sources, and largely reduced damage from starfinder sources.

● Hexes

Used as a measure of the durability of the ship's firewall shields. Takes damage 1:1 from lancer sources, and largely reduced damage from starfinder sources.